

Diablo II: Lord of Destruction – Unique Items - Swords

Once in a long while, a dedicated and intrepid adventurer may come across an item of particularly legendary and unique power. Unique item names appear in the game as **Gold** text

Of all the items found in Diablo II, these unique items are among the hardest to find. Cherish the ones you do find - each comes bestowed with many magical qualities.



Normal Unique Swords

Picture	Name	Unique Dmg Avg Damage	Ch Lvl	Str	Dex	Dur	Wpn Spd	Bonuses	D2 Ver
	Rixot's Keen Short Sword	1H: 9-14 11.5 Avg.	2	-	-	24	0	+100% Enhanced Damage +5 To Minimum Damage 25% Chance of Crushing Blow 20% Bonus to Attack Rating +25 Defense +2 To Light Radius	Any
	Blood Crescent Scimitar	1H: 3-(9-10) 6 - 6.5 Avg.	7	21	-	22	-20	+60-80% Enhanced Damage(varies) 33% Chance Of Open Wounds 15% Increased Attack Speed 15% Life Stolen Per Hit All Resistances +15 +15 To Life +4 To Light Radius	1.09 or later
	Skewer of Krintiz Sabre	1H: 7-19 13 Avg.	10	25	-	25	-10	+50% Enhanced Damage Adds 3-7 Damage Ignore Target's Defense 7% Mana Stolen Per Hit +10 To Dexterity +10 To Strength	1.09 or later
	Gleamscythe Falchion	1H: (14-18) - (27-34) 20.5 - 26 Avg.	13	33	-	32	20	+60-100% Enhanced Damage(varies) Adds 3-5 Cold Damage - - 2 Second Duration 20% Increased Attack Speed +20 Defense +30 To Mana +3 To Light Radius	1.09 or later
	Griswold's Edge Broad Sword	1H: (12-15) - (25-30) 18.5 - 22.5 Avg.	17	48	-	32	0	+80-120% Enhanced Damage(varies) Adds (10-12) to (15-25) Fire Damage- -(varies) 10% Increased Attack Speed +100 to Attack Rating +12 To Strength Knockback	1.09 or later




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	Hellplague Long Sword	1H: 5 - (32-34) 18.5 - 19.5 Avg.	22	55	39	44	-10	+70-80% Enhanced Damage(varies) +2 To Fire Skills Adds 25-75 Fire Damage Adds 28-56 Poison Damage Over 6- -Seconds 5% Life Stolen Per Hit 5% Mana Stolen Per Hit	1.09 or later
	Culwen's Point War Sword	1H: (13-14) - (34-36) 23.5 - 25 Avg.	29	71	45	44	0	+70-80% Enhanced Damage (varies) +1 to All skills Poison Length Reduced By 50% 20% Increased Attack Speed 20% Faster Hit Recovery +60 to Attack Rating	Any
	Shadowfang Two-Handed Sword	1H: 4-18 11 Avg. 2H: 16-34 25 Avg.	12	35	27	44	0	+100% Enhanced Damage Adds 10-30 Cold Damage, Cold- -Duration: 6 seconds 9% Mana Stolen Per Hit 9% Life Stolen Per Hit Cold Resist 20% -2 To Light Radius	1.09 or later
	Soulfly Claymore	1H: (8-10) – (20-24) 14 - 17 Avg. 2H: (22-26) – (51-60) 36 - 43 Avg.	19	47	-	50	10	+70-100% Enhanced Damage (varies) +10% Increased Attack Speed 4% Life stolen per hit 4-10% Mana stolen per hit(varies) All Resistances +5	1.09 or later
	Kinemil's Awl Giant Sword	1H: (5-6) – (28-32) 16.5 - 19 Avg. 2H: (16-18) – (50-56) 25 Avg.	23	56	34	50	0	+80-100% Enhanced Damage(varies) +100-150 To Attack Rating(varies) Adds 6-(20-40) Fire Damage(varies) +20 To Mana +6 To Holy Fire (Paladin Only)	1.09 or later
	Blacktongue Bastard Sword	1H: (10-11) – (28-30) 19 - 20.5 Avg. 2H: (30-32) – (42-44) 36 – 38 Avg.	26	62	-	40	10	+50-60% Enhanced Damage(varies) +113 Poison Damage Over 6 Seconds Prevent Monster Heal +50 To Attack Rating Poison Resist +50%	1.09 or later

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	Ripsaw Flamberge	1H: (16-18) – (42-45) 29 – 31.5 Avg. 2H: (23-26) – (61-67) 36 – 38 Avg.	26	70	49	50	-10	+80-100% Enhanced Damage (varies) +15 To Maximum Damage 80% Chance of Open Wounds 6% Mana stolen per hit	1.09 or later
	The Patriarch Great Sword	1H: (24-26) – (40-44) 32 - 35 Avg. 2H: (50-55) – (84-92) 67-73.5 Avg.	29	100	60	50	10	+100-120% Enhanced Damage (varies) Hit Blinds Target +10 To Strength 100% Extra Gold From Monsters Magic Damage Reduced By 3 Damage Reduced By 3	1.09 or later

Exceptional Unique Swords

Picture	Name	Unique Dmg Avg Damage	Ch Lvl	Str	Dex	Dur	Wpn Spd	Bonuses	D2 Ver
	Bloodletter Gladius	1H: 31-97 64 Avg.	30	25	-	54	0	+140% Enhanced Damage Adds 12-45 Damage +90 To Attack Rating 20% Increased Attack Speed 10% Slower Stamina Drain 8% Life Stolen Per Hit +1-3 To Whirlwind (Barbarian Only) (varies) +2-4 To Sword Mastery (Barbarian Only) (varies)	1.09 or later
	Coldsteel Eye Cutlass	1H: (24-28) – (63-73) 43.5-50.5 Avg.	31	25	52	72	-30	+200-250% Enhanced Damage (varies) 50% Chance Of Deadly Strike 20% Increased Attack Speed 6% Mana Stolen Per Hit Slows Target By 30% Hit Blinds Target	1.09 or later
	Hexfire Shamshir	1H: (59-61)-(97-102) 78-81.5 Avg.	33	58	58	32	-10	+140-160% Enhanced Damage (varies) Adds 35-40 Damage +3 To Fire Skills Level 6 Hydra (36 Charges) Ignore Target's Defense Fire Resist +25% 10% To Maximum Fire Resist	1.09 or later

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Picture	Name	Unique Dmg Avg Damage	Ch Lvl	Str	Dex	Dur	Wpn Spd	Bonuses	D2 Ver
	Blade Of Ali Baba Tulwar	1H: (25-35)-(56-77) 40.5-56 Avg.	35	70	42	32	20	+60-120% Enhanced Damage (varies) + (2.5 Per Character Level) 2-247 % Extra Gold From Monsters (Based On Character Level) + (1 Per Character Level) 1-99 % Better Chance of Getting Magic Items (Based On Character Level) +15 To Mana +5-15 To Dexterity (varies) Socketed (2)	1.09 or later
	Ginther's Rift Dimensional Blade	1H: (26-32)-(70-87) 48-59.5 Avg.	37	75	50	71	0	+100-150% Enhanced Damage (varies) Adds 50-120 Magic Damage 30% Increased Attack Rate Magic Damage Reduced By 7-12 (varies) Repairs 1 Durability in 5 Seconds	1.09 or later
	Headstriker Battle Sword	1H: 40-(86-184) 63-112 Avg.	39	92	43	32	0	150% Enhanced Damage + (1 Per Character Level) 1-99 To Maximum Damage (Based On Character Level) (1.5 Per Character Level) 1-148 % Deadly Strike (Based On Character Level) Prevent Monster Heal +15 To Strength	1.09 or later
	Plague Bearer Rune Sword	1H: 35-150 92.5 Avg.	41	103	79	44	-10	150% Enhanced Damage Adds 10-45 Damage +300 Poison Damage Over 8 Seconds 5% Chance To Cast Level 4 Poison Nova On Striking Poison Resist +45% +5 To Rabies (Druid Only)	1.09 or later
	The Atlantean Ancient Sword	1H: (54-63) - (129-150) 91.5-106.5 Avg.	42	127	88	144	0	+200-250% Enhanced Damage (varies) +2 To Paladin Skill Levels 50% Bonus To Attack Rating +75 Defense +8 To Vitality +12 To Dexterity +16 To Strength	1.09 or later
	Crainte Vomir Espandon	1H: (20-24) - (67-78) 43.5-51 Avg. 2H: (46-54) - (104-120) 75-87 Avg.	42	73	61	44	0	+160-200% Enhanced Damage (varies) 50% Increased Attack Speed Slows Target By 35% -70 To Monster Defense Per Hit 20% Faster Run/Walk Damage Reduced By 10%	1.09 or later

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Picture	Name	Unique Dmg Avg Damage	Ch Lvl	Str	Dex	Dur	Wpn Spd	Bonuses	D2 Ver
	Bing Sz Wang Dacian Falx	1H: (29-33) - (69-78) 49-55.5 Avg. 2H: (59-67) - (140-158) 99.5-112.5 Avg.	43	64	14	50	10	+130-160% Enhanced Damage (varies) Adds 50-140 Cold Damage - - 3 Second Duration 5% Chance To Cast Level 3 Frozen Orb On Striking Freezes Target +2 Requirements -30% +20 To Strength	1.09 or later
	The Vile Husk Tusk Sword	1H: (25-30) - (92-111) 58.5-70.5 Avg. 2H: (47-57) - (145-174) 96-115.5 Avg.	44	104	71	50	0	+150-200% Enhanced Damage (varies) + (7.5 Per Char Level) 7-742% Damage To Undead (Based On Char Level) + (10 Per Char Level) 10-990 To Attack Rating (Based On Char Level) +250 Poison Damage Over 6 Seconds 6% Chance To Cast Level 1 Amplify Damage On Striking Poison Resist +50%	1.09 or later
	Cloudcrack Gothic Sword	1H: (35-42) - (100-120) 67.5-81 Avg. 2H: (97-117) - (150-180) 123.5-148.5 Avg	45	113	20	40	10	+150-200% Enhanced Damage (varies) 6% Chance To Cast Level 7 Fist Of The Heavens On Striking Adds 1-240 Lightning Damage 10% To Maximum Lightning Resist +30 Defense Attacker Takes Lightning Damage Of 15 +2 To Defensive Auras (Paladin Only) +2 To Offensive Auras (Paladin Only) +2 To Light Radius	1.09 or later
	Todesfaelle Flamme Zweihander	1H: (41-49) - (77-91) 59-70 Avg. 2H: (63-75) - (118-140) 90.5-107.5 Avg.	50	46	125	94	-10	+120-160% Enhanced Damage (varies) Adds 50-200 Fire Damage 10% Chance To Cast Level 6 Fire Ball On Attack Level 10 Fire Wall (20 Charges) Level 10 Enchant (45 Charges) +10 Fire Absorb Fire Resist +40%	1.09 or later
	Swordguard Executioner Sword	1H: (64-67) - (108-112) 86-89.5 Avg. 2H: (126-131) - (216-224) 171-177.5 Avg.	48	85	55	50	10	+170-180% Enhanced Damage (varies) + (5 Per Character Level) 5-495 Defense (Based On Character Level) 30% Damage Taken Goes To Mana Requirements -50% All Resistances +10-20 (varies) 20% Faster Hit Recovery 20% Increased Chance Of Blocking +100 Defense vs. Missile +200 Defense vs. Melee	1.09 or later

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Elite Unique Swords

Picture	Name	Unique Dmg Avg Damage	Ch Lvl	Str	Dex	Dur	Wpn Spd	Bonuses	D2 Ver
	Djinn Slayer Ataghan Ladder Only	1H: (75-88) - (133-156) 104-122 Avg.	65	138	95	22	-20	+190-240% Enhanced Damage (varies) +100-150% Damage To Demons (varies) Adds 250-500 Fire Damage 3-6% Mana Stolen Per Hit (varies) +3-7 Lightning Absorb (varies) +200-300 To Attack Rating Against Demons (varies) Socketed (1-2) (varies)	1.10 or later
	Bloodmoon Elegant Blade	1H: (102-118) - (139-162) 120.5-140 Avg.	61	109	122	32	-10	+210-260% Enhanced Damage (varies) 10-15% Life Stolen Per Hit (varies) 50% Chance of Open Wounds +7-13 Life After Each Kill (varies) Level 15 Blood Golem (9 charges)	1.10 or later
	Lightsabre Phase Blade	1H: (87-103) - (117-135) 102-119 Avg.	58	25	136	?	-30	+150-200% Enhanced Damage (varies) Adds 10-30 Damage Adds 60-120 Magic Damage Adds 1-200 Lightning Damage 5-7% Mana Stolen Per Hit (varies) 5% Chance To Cast Level 14-20 Chain Lightning On Attack (varies) 20% Increased Attack Speed Ignore Target's Defense Lightning Absorb 25% +7 To Light Radius	1.10 or later
	Azurewrath Phase Blade Ladder Only	1H: (102-114) - (115-129) 108.5-121.5 Avg.	85	25	136	Ind	-30	+230-270% Enhanced Damage (varies) +30% Increased Attack Speed Adds 250-500 Magic Damage Adds 250-500 Cold Damage, 10 sec. Duration (Normal) +1 To All Skills +5-10 To All Attributes (varies) Level 10-13 Sanctuary Aura When Equipped (varies) Indestructible +3 To Light Radius	1.10 or later
	Frostwind Cryptic Sword	1H: (14-16) - (215-254) 114.5-135 Avg.	70	99	109	?	-10	+180-230% Enhanced Damage (varies) Adds 237-486 Cold Damage, 6 sec. Duration (Normal) +7-14 To Arctic Blast * (varies) Freezes Target +4 Cold Absorb 7-15% (varies) Half Freeze Duration +25% Increased Attack Speed * Druid has +3 cap on Arctic Blast Bonus	1.10 or later

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Picture	Name	Unique Dmg Avg Damage	Ch Lvl	Str	Dex	Dur	Wpn Spd	Bonuses	D2 Ver
	Flamebellow Balrog Blade	1H: (40-51) - (202-255) 121-153 Avg. 2H: (148-187) - (318-401) 233-294 Avg.	71	185	87	?	0	+170-240% Enhanced Damage (varies) Adds 233-482 Fire Damage +3 To Fire Skills +12-18 To Inferno * (varies) +10-20 To Strength (varies) +5-10 To Vitality (varies) 12% Chance To Cast Level 16 Firestorm On Striking Fire Absorb 20-30% (varies) * Sorceress has +3 cap on Inferno bonus	1.10 or later
	Doombringer Champion Sword	1H: (97-114) - (251-289) 174-201.5 Avg. 2H: (228-278) - (332-390) 280-334 Avg.	69	163	103	Ind	-10	+180-250% Enhanced Damage (varies) Adds 30-100 Damage 8% Chance To Cast Level 3 Weaken On Striking 40% Bonus To Attack Rating Increase Maximum Life 20% 5-7% Life Stolen Per Hit (varies) Indestructible	1.09 or later
	The Grandfather Colossus Blade	1H: (62-87) - (164-474) 113-280.5 Avg. 2H: (145-203) - (289-649) 217-426 Avg.	81	189	110	Ind	5	+150-250% Enhanced Damage (varies) + (2.5 Per Character Level) 2-247 To Maximum Damage (Based On Character Level) +50% Bonus To Attack Rating +80 To Life +20 To All Attributes Indestructible	1.09 or later

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