






Diablo II: Lord of Destruction – Unique Items - Belts – Boots - Gloves



Once in a long while, a dedicated and intrepid adventurer may come across an item of particularly legendary and unique power. Unique item names appear in the game as **Gold** text

Of all the items found in Diablo II, these unique items are among the hardest to find. Cherish the ones you do find - each comes bestowed with many magical qualities.




Normal Unique Belts

Picture	Name	Base Def Unique Def	Ch Lvl	Str	Dur	Boxes	Bonuses	D2 Patch
	Lenymo Sash	2 -	7	-	12	2x4 = 8	Regenerate Mana 30% All Resistances +5 +15 To Mana +1 To Light Radius	Any
	Snakecord Light Belt	3 14-15	12	-	14	2x4 = 8	+20-30% Enhanced Defense (varies) +10 Defense Replenish Life +5 Poison Resist +25% Poison Length Reduced By 50% +12 Poison Damage Over 3 Seconds	1.09 or later
	NightSmoke Belt	5 22-24	20	25	16	3x4 = 12	+30-50% Enhanced Defense (varies) +15 Defense 50% Damage Taken Goes to Mana Damage Reduced By 2 All Resistances +10 +20 To Mana	1.09 or later
	Goldwrap Heavy Belt	6 34-36	27	45	18	3x4 = 12	+40-60% Enhanced Defense (varies) +25 Defense 10% Increased Attack Speed 30% Better Chance Of Getting Magic Items 50-80% Extra Gold From Monsters (varies) +2 To Light Radius	1.09 or later
	Bladebuckle Plated Belt	8-11 51-54	29	60	24	4x4 = 16	+80-100% Enhanced Defense (varies) +30 Defense +30% Faster Hit Recovery +10 To Dexterity +5 To Strength Damage Reduced By 3 Attacker Takes Damage of 8	1.09 or later




Exceptional Unique Belts

Picture	Name	Base Def Unique Def	Ch Lvl	Str	Dur	Boxes	Bonuses	D2 Patch
	String of Ears Demonhide Sash	29-34 102-113	29	20	22	4x4 = 16	+150-180% Enhanced Defense (varies) +15 Defense 6-8% Life Stolen Per Hit (varies) Damage Reduced By 10-15% (varies) Magic Damage Reduced 10-15 (varies)	Any
	Razortail Sharkskin Belt	31-36 96-107	32	20	14	4x4 = 16	+120-150% Enhanced Defense (varies) +15 Defense +10 To Maximum Damage Piercing Attack (33) +15 To Dexterity Attacker Takes Damage of 1-99 - -(1 Per CharLevel)	1.09 or later

Diablo II: Lord of Destruction – Unique Items - Belts – Boots - Gloves






Picture	Name	Base Def <i>Unique Def</i>	Ch Lvl	Str	Dur	Boxes	Bonuses	D2 Patch
	Gloom's Trap Mesh Belt	35-40 90-102	36	58	16	4x4 = 16	+120-150% Enhanced Defense (varies) 5% Mana Stolen Per Hit Increase Maximum Mana 15% Regenerate Mana 15% +15 To Vitality -3 To Light Radius	1.09 or later
	Snowclash Battle Belt	37-42 137-159	42	88	18	4x4 = 16	+130-170% Enhanced Defense (varies) 5% Chance To Cast Level 7-19 Blizzard- -When Struck (varies) +15 Cold Absorb 15% To Maximum Cold Resist Adds 13-21 Cold Damage @ 3 sec. duration +2 To Chilling Armor (Sorceress Only) +2 To Blizzard (Sorceress Only) +3 To Glacial Spike (Sorceress Only)	1.10 or later
	Thundergod's Vigor War Belt	41-52 137-159	47	110	24	4x4 = 16	+160-200% Enhanced Defense (varies) Adds 1-50 Lightning Damage 5% Chance To Cast Level 7- Fist Of The Heavens When Struck +20 Lightning Absorb 10% To Maximum Lightning Resist +20 To Strength +20 To Vitality +3 To Lightning Fury (Amazon Only) +3 To Lightning Strike (Amazon Only)	1.09 or later

Elite Unique Belts



Picture	Name	Base Def <i>Unique Def</i>	Ch Lvl	Str	Dur	Boxes	Bonuses	D2 Patch
	Arachnid Mesh Spiderweb Sash	55-62 119-138	80	50	12	4x4 = 16	+90-120% Enhanced Defense (varies) Slows Target By 10% +1 To All Skills +20% Faster Cast Rate Increases Maximum Mana 5% Level 3 Venom (11 Charges)	1.10 or later
	Nosferatu's Coil Vampirefang Belt	56-63 -	51	50	14	4x4 = 16	Slows Target By 10% +2 To Mana After Each Kill 5-7% Life Stolen Per Hit (varies) +15 To Strength 10% Increased Attack Speed -3 To Light Radius	1.10 or later
	Verdungo's Hearty Cord Mithril Coil	58-65 125-158	63	106	16	4x4 = 16	+90-140% Enhanced Defense (varies) 10% Faster Hit Recovery +30-40 To Vitality (varies) Replenish Life +10-13 (varies) +100-120 Maximum Stamina (varies) Damage Reduced By 10-15% (varies)	1.10 or later

Diablo II: Lord of Destruction – Unique Items - Belts – Boots - Gloves




Normal Unique Boots

Picture	Name	Base Def Unique Def	Ch Lvl	Str	Dur	Bonuses	D2 Patch
	Hotspur Boots	2-3 10	5	-	12	+10-20% Enhanced Defense (varies) +6 Defense Fire Resist +45% 15% To Max Fire Resist Adds 3-6 Fire Damage +15 To Life	1.09 or later
	Gorefoot Heavy Boots	5-6 20-21	9	18	14	+20-30% Enhanced Defense (varies) 20% Faster Run/Walk 2% Mana Stolen Per Hit Attacker Takes Damage of 2 +12 Defense +2 To Leap (Barbarian Only)	1.09 or later
	Treads of Cthon Chain Boots	8-9 25-26	15	30	16	+30-40% Enhanced Defense (varies) +12 Defense 50% Stamina Drain 30% Faster Run/Walk +50 Defense VS. Missile* +10 To Life	1.09 or later
	Goblin Toe Light Plated Boots	9-11 33-34	22	50	18	+50-60% Enhanced Defense (varies) 25% Chance of a Crushing Blow -1 To Light Radius Damage Reduced By 1 Magic Damage Reduced By 1 +15 Defense	1.09 or later
	Tearhaunch Greaves	12-15 60-63	29	70	24	+60-80% Enhanced Defense (varies) 20% Faster Run/Walk All Resistances +10% +35 Defense +5 To Dexterity +5 To Strength +2 To Vigor (Paladin Only)	1.09 or later




Exceptional Unique Boots

Picture	Name	Base Def Unique Def	Ch Lvl	Str	Dur	Bonuses	D2 Patch
	Infernostride Demonhide Boots	28-35 94-105	29	20	12	+120-150% Enhanced Defense (varies) +15 Defense 20% Faster Run/Walk 5% Chance To Cast Level 8 Blaze When Struck Fire Resist +30% 10% To Maximum Fire Resist Adds 12-33 Fire Damage 40-70% Extra Gold From Monsters (varies) +2 To Light Radius	1.09 or later
	Waterwalk Sharkskin Boots	33-39 112-114	32	47	14	+180-210% Enhanced Defense (varies) 20% Faster Run/Walk +100 Defense Vs. Missile +15 To Dexterity +5% Maximum Fire Resist Heal Stamina Plus 50% +40 Max Stamina +45-65 To Life (varies)	1.09 or later

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Picture	Name	Base Def <i>Unique Def</i>	Ch Lvl	Str	Dur	Bonuses	D2 Patch
	Silkweave Mesh Boots	37-44 112-130	36	65	16	+150-190% Enhanced Defense (varies) 30% Faster Run/Walk +5 To Mana After Each Kill Increase Maximum Mana 10% +200 Defense VS. Missile	1.09 or later
	War Traveler Battle Boots	39-47 120-139	42	95	48	+150-190% Enhanced Defense (varies) 25% Faster Run/Walk +10 To Vitality +10 To Strength Adds 15-25 Damage 40% Slower Stamina Drain Attacker Takes Damage Of 5-10 (varies) 30-50% Better Chance of Getting Magic Items(varies)	1.09 or later
	Gore Rider War Boots	45-53 140-162	47	94	34	+160-200% Enhanced Defense (varies) 30% Faster Run/Walk 10% Chance Of Open Wounds 15% Chance Of Crushing Blow 15% Deadly Strike Requirements -25% +20 Maximum Stamina	1.09 or later

Elite Unique Boots

Picture	Name	Base Def <i>Unique Def</i>	Ch Lvl	Str	Dur	Bonuses	D2 Patch
	Sandstorm Trek Scarabshell Boots	56-65 158-178	64	91	14	+140-170% Enhanced Defense (varies) +20% Faster Hit Recovery +20% Faster Run/Walk +1-99 Maximum Stamina (+1 Per Character Level) +10-15 To Strength (varies) +10-15 To Vitality (varies) 50% Slower Stamina Drain Poison Resist +40-70% (varies) Repairs 1 Durability In 20 Seconds	1.10 or later
	Marrowwalk Boneweave Boots	59-67 183-204	66	118	16	+170-200% Enhanced Defense (varies) +20% Faster Run/Walk +1-2 To Skeleton Mastery (Necro Only) (varies) +10-20 To Strength (varies) +17 To Dexterity Regenerate Mana 10% Heal Stamina Plus 10% Half Freeze Duration Level 33 Bone Prison (13 Charges) Level 12 Life Tap (10 Charges)	1.10 or later
	Shadow Dancer Myrmidon Greaves	62-71 122-144	71	167	24	+70-100% Enhanced Defense (varies) +1-2 To Shadow Disciplines (Assassin Only) (varies) +30% Faster Run/Walk +30% Faster Hit Recovery +15-25 To Dexterity (varies) Requirements -20%	1.10 or later (Ladder & SP Only)






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Normal Unique Gloves




Picture	Name	Base Def <i>Unique Def</i>	Ch Lvl	Str	Dur	Bonuses	D2 Patch
	The Hand of Broc Leather Gloves	2-3 14	5	-	12	+10-20% Enhanced Defense (varies) +10 Defense 3% Life Stolen Per Hit 3% Mana Stolen Per Hit Poison Resist +10% +20 To Mana	1.09 or later
	Bloodfist Heavy Gloves	5-6 17-18	9	-	14	+10-20% Enhanced Defense (varies) +10 Defense 10% Increased Attack Speed 30% Faster Hit Recovery +40 To Life +5 To Min Damage	1.09 or later
	Chance Guards Chain Gloves	8-9 27-28	15	25	16	+20-30% Enhanced Defense (varies) +15 Defense +25 To Attack Rating 25-40% Better Chance of Getting Magic Item (varies) 200% Extra Gold From Monsters +2 To Light Radius	1.09 or later
	Magefist Light Gauntlets	9-11 24-25	23	45	18	+20-30% Enhanced Defense (varies) +10 Defense +1 To Fire Skills 20% Faster Cast Rate Regenerate Mana 25% Adds 1-6 Fire Damage	1.09 or later
	Frostburn Gauntlets	12-15 47-49	29	60	24	+10-20% Enhanced Defense (varies) +30 Defense +5% Enhanced Damage Maximum Mana 40%* Adds 1-6 Cold Damage, Cold Duration: 2 Seconds * The increase in Mana is added with other items that increase the maximum amount of Mana (Two Stones of Jordan). For example two Stones of Jordan (25% + 25%) and Frostburns (40%) would be 90% more Mana added to the base Mana.	1.09 or later

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Exceptional Unique Gloves

Picture	Name	Base Def Unique Def	Ch Lvl	Str	Dur	Bonuses	D2 Patch
	Venom Grip Demonhide Gloves	28-35 97-118	29	20	12	+130-160% Enhanced Defense (varies) +15-25 Defense 5% Chance of Crushing Blow +60 Poison Damage Over 4 Seconds 5% Life Stolen Per Hit 5% To Maximum Poison Resist Poison Resist +30%	1.09 or later
	Gravepalm Sharkskin Gloves	33-39 96-112	32	20	14	+140-180% Enhanced Defense (varies) +100-200% Damage To Undead (varies) +100-200 To Attack Rating Against Undead(varies) +10 To Energy +10 To Strength	1.09 or later
	Ghoulhide Heavy Bracers	37-44 112-130	36	58	16	+150-190% Enhanced Defense (varies) + (8 Per Character Level) 8-792 To Attack Rating Against Undead (Based On Character Level) + (2 Per Character Level) 2-198 % Damage To Undead (Based On Character Level) 4-5% Mana Stolen Per Hit (varies) +20 To Life	1.09 or later
	Lava Gout Battle Gauntlets	39-47 120-144	42	88	38	+150-200% Enhanced Defense (varies) 2% Chance To Cast Level 10 Enchant On Striking Half Freeze Duration Adds 13-46 Fire Damage +20% Increased Attack Speed Fire Resist +24%	1.09 or later
	Hellmouth War Gauntlets	43-53 135-162	47	110	39	+150-200% Enhanced Defense (varies) 4% Chance To Cast Level 12 Firestorm On Striking 2% Chance To Cast Level 4 Meteor On Striking +15 Fire Absorb Adds 15-72 Fire Damage	1.09 or later

Elite Unique Gloves

Picture	Name	Base Def Unique Def	Ch Lvl	Str	Dur	Bonuses	D2 Patch
	Dracul's Grasp Vampirebone Gloves	56-65 125-145	76	50	-	+90-120% Enhanced Defense (varies) +10-15 To Strength (varies) +5-10 Life After Each Kill (varies) 25% Chance of Open Wounds 7-10% Life Stolen Per Hit (varies) 5% Chance To Cast Level 10 Life Tap On Striking	1.10 or later
	Soul Drainer Vambraces	59-67 129-149	74	106	16	+90-120% Enhanced Defense (varies) 4-7% Mana Stolen Per Hit (varies) 4-7% Life Stolen Per Hit (varies) -50 To Monster Defense Per Hit 8% Chance To Cast Level 3 Weaken On Striking	1.10 or later
	Steelrend Ogre Gauntlets	62-71 232-281	70	185	24	+170-210 Defense (varies) +30-60% Enhanced Damage(varies) 10% Chance of Crushing Blow +15-20 To Strength (varies)	1.10 or later

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