

Diablo II: Lord of Destruction – Unique Items – Amulets , Rings, Charms

Once in a long while, a dedicated and intrepid adventurer may come across an item of particularly legendary and unique power. Unique item names appear in the game as **Gold** text






Of all the items found in Diablo II, these unique items are among the hardest to find. Cherish the ones you do find - each comes bestowed with many magical qualities.

Note: The actual appearance of these rings and amulets in the game may vary from the images in this document.





Unique Amulets

Picture	Name	Ch Lvl	Bonuses	D2 Patch
	Nokoazan Relic Amulet	10	20% Faster Hit Recovery Fire Resist +50% +10% To Maximum Fire Resist Adds 3-6 Fire Damage +3 To Light Radius	1.09 or later
	The Eye of Etlich Amulet	15	+1-5 To Light Radius (varies) +1 To All Skill Levels 3-7% Life Stolen Per Hit (varies) Adds (1-2) to (3-5) Cold Damage (varies) Cold Duration: 2-10 Seconds (varies) +10-40 Defense vs. Missile (varies) The Eye of Etlich has a hidden 2-10 Second Cold Duration. The Cold Duration on this amulet will combine with other Cold attack spells, so you can, for example, get a Freezing Arrow that lasts 3 seconds on Hell Difficulty with a 10 second Eye of Etlich. Remember that Cold Durations are 1/2 in Nightmare, and 1/4 in Hell Difficulty.	Any
	The Mahim-Oak Curio Amulet	25	+10 Defense +10% Enhanced Defense +10% Bonus To Attack Rating All Resistances +10 +10 To All Attributes	1.09 or later
	Saracen's Chance Amulet	47	10% Chance To Cast Level 2 Iron Maiden When Struck All Resistances +15-25 (varies) +12 To All Attributes	1.09 or later
	The Cat's Eye Amulet	50	30% Faster Run/Walk 20% Increased Attack Speed +100 Defense Vs. Missiles +100 Defense +25 To Dexterity	1.09 or later
	Crescent Moon Amulet	50	10% Damage Taken Goes To Mana +45 To Mana 3-6% Life Stolen Per Hit (varies) 11-15% Mana Stolen Per Hit (varies) Magic Damage Reduced By 10 -2 To Light Radius	1.09 or later
	Atma's Scarab Amulet	60	5% Chance To Cast Level 2 Amplify Damage On Striking 20% Bonus To Attack Rating +40 Poison Damage over 4 seconds Poison Resist +75% +3 To Light Radius Attacker Takes Damage of 5	1.09 or later

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Picture	Name	Ch Lvl	Bonuses	D2 Patch
	The Rising Sun Amulet	65	+2 To Fire Skills 2% Chance To Cast Level 13-19 Meteor When Struck (varies) + (0.75 Per Character Level) 0-74 Fire Absorb (Based On Character Level) Adds 24-48 Fire Damage Replenish Life +10 +4 To Light Radius	1.10 or later
	Highlord's Wrath Amulet	65	+1 To All Skill Levels 20% Increased Attack Speed + (0.375 Per Character Level) 0-37 % Deadly Strike (Based On Character Level) Lightning Resist +35% Adds 1-30 Lightning Damage Attacker Takes Lightning Damage Of 15	1.09 or later
	Mara's Kaleidoscope Amulet	67	+2 To All Skill Levels All Resistances +20-30 (varies) +5 To All Attributes	1.09 or later
	Seraph's Hymn Amulet	65	+2 To All Skill Levels +1-2 To Defensive Auras (Paladin Only) (varies) +20-50% Damage To Demons (varies) +150-250 To Attack Rating Against Demons (varies) +20-50% Damage To Undead (varies) +150-250 To Attack Rating Against Undead (varies) +2 To Light Radius (Ladder Only)	1.10 or later
	Metalgrid Amulet	81	+400-450 To Attack Rating (varies) Level 22 Iron Golem (11 Charges) Level 12 Iron Maiden (20 Charges) All Resistances +25-35 (varies) +300-350 Defense (varies) (Ladder Only)	1.10 or later

Unique Rings



Picture	Name	Ch Lvl	Bonuses	D2 Patch
	Nagelring Ring	7	Magic Damage Reduced By 3 +50-75 To Attack Rating(varies) Attacker Takes Damage of 3 15-30% Better Chance Of Getting Magic Item (varies)	1.09 or later
	Manald Heal Ring	15	4-7% Mana Stolen Per Hit (varies) Replenish Life +5-8 (varies) Regenerate Mana 20% +20 To Life	1.09 or later
	Stone of Jordan Ring	29	+1 To All Skill Levels Increase Maximum Mana 25% Adds 1-12 Lightning Damage +20 To Mana The increase in Mana is added with other items that increase the maximum amount of Mana (Another Stone of Jordan, Frostburns). For example two Stones of Jordan (25% + 25%) and Frostburns (40%) would be 90% more Mana added to the base Mana.	Any
	Dwarf Star Ring	45	Fire Absorb 15% Heal Stamina Plus 15% +40 Maximum Stamina +40 Life 100% Extra Gold From Monsters Magic Damage Reduced By 12-15 (varies)	1.09 or later

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Picture	Name	Ch Lvl	Bonuses	D2 Patch
	Raven Frost Ring	45	+150-250 To Attack Rating (varies) Adds 15-45 Cold Damage, 4 sec. Duration (Normal) Cannot Be Frozen +15-20 To Dexterity (varies) +40 To Mana Cold Absorb 20%	1.09 or later
	Bul-Kathos' Wedding Band Ring	58	+1 To All Skill Levels + (0.5 Per Character Level) 0-49 To Life (Based On Character Level) 3-5% Life Stolen Per Hit (varies) +50 Maximum Stamina	1.09 or later
	Carrion Wind Ring	60	10% Chance To Cast Level 10 Poison Nova When Struck 8% Chance To Cast Level 13 Twister On Striking 6-9% Life Stolen Per Hit (varies) +100-160 Defense Vs. Missile (varies) Poison Resist +55% 10% Damage Taken Goes To Mana Level 21 Poison Creeper (15 Charges)	1.10 or later
	Nature's Peace Ring	69	Slain Monsters Rest In Peace Prevent Monster Heal Poison Resist +20-30% (varies) Damage Reduced by 7-11 (varies) Level 5 Oak Sage (27 charges) (Ladder Only) Slain Monsters Rest in Peace means that the bodies can't be resurrected or they can't be used to raise skeletons (Necromancer). They can't be used for Corpse Explosion either. It will work only if you kill the enemy with a physical damage and not magical damage.	1.10 or later
	Wisp Projector Ring	76	10% Chance To Cast Level 16 Lightning On Striking Lightning Absorb 10-20% (varies) 10-20% Better Chance of Getting Magic Items (varies) Level 7 Spirit of Barbs (11 charges) Level 5 Heart of Wolverine (13 charges) Level 2 Oak Sage (15 charges)	1.10 or later

Unique Charms

You can only have one of these (each) Charms in your possession (backpack/cube/stash) at a time. If you already have one of the Charms you cannot pick up a second one of the same type. This is to discourage trading/stockpiling.

Picture	Name	Ch Lvl	Bonuses	D2 Patch
	Annihilus Small Charm	70	+1 To All Skills +10-20 To All Attributes (varies) All Resistances +10-20 (varies) +5-10% To Experience Gained (varies) This item is only dropped from Über Diablo on the Battle.net Realms. It is only available on the Realms.	1.10 or later
	Gheed's Fortune Grand Charm	62	80-160% Extra Gold From Monsters (varies) Reduces All Vendor Prices 10-15% (varies) 20-40% Better Chance of Getting Magic Items (varies) (Ladder Only)	1.10 or later

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