


## Diablo II: Lord of Destruction – Item Charts – Belts – Boots - Gloves

Belts play an important role in the survival of your character. Designed for quick access, belts contain numerous slots to hold drinking potions and scrolls of Identify or Town Portal. The larger the belt, the more items it holds. Wearing a sash or larger belt expands the basic 4-slot belt by adding one, two, or three extra rows of slots.






### Belts

<i>Picture</i>	<i>Class</i>	<i>Name</i>	<i>Min-Max Defense</i>	<i>Level Required</i>	<i>Min Strength</i>	<i>Durability</i>	<i>Rows x Cols = # of slots</i>
	Normal	Sash	2	-	-	12	2 x 4 = 8
	Exceptional	Demonhide Sash	29-34	24	20		4 x 4 = 16
	Elite	Spiderweb Sash	55-62	46	50		4 x 4 = 16
	Normal	Light Belt	3	-	-	14	2 x 4 = 8
	Exceptional	Sharkskin Belt	31-36	25	20		4 x 4 = 16
	Elite	Vampirefang Belt	56-63	51	50		4 x 4 = 16
	Normal	Belt	5	-	25	16	3 x 4 = 12
	Exceptional	Mesh Belt	35-40	25	58		4 x 4 = 16
	Elite	Mithril Coil	58-65	56	106		4 x 4 = 16
	Normal	Heavy Belt	6	-	45	18	3 x 4 = 12
	Exceptional	Battle Belt	37-42	25	88		4 x 4 = 16
	Elite	Troll Belt	59-66	62	151		4 x 4 = 16
	Normal	Plated Belt	8-11	-	60	24	4 x 4 = 16
	Exceptional	War Belt	41-52	25	110		4 x 4 = 16
	Elite	Colossus Girdle	61-71	67	185		4 x 4 = 16

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### Boots


Standard shoes offer nothing more than basic protection to the soles of the feet. Once your character dons leather boots, the additional protection afforded to your feet and the lower portions of your legs boosts your overall defense. Heavier boot material provides even more protection to the wearer. Some heavier boots require greater strength to wear.

<i>Picture</i>	<i>Class</i>	<i>Name</i>	<i>Min-Max Defense</i>	<i>Level Required</i>	<i>Min Strength</i>	<i>Durability</i>	<i>Assassin Kick Damage</i>
	Normal	Boots	2-3	-	-	12	3-8
	Exceptional	Demonhide Boots	28-35	24	20		26-46
	Elite	Wyrmhide Boots	54-62	45	50		65-100
	Normal	Heavy Boots	5-6	-	18	14	4-10
	Exceptional	Sharkskin Boots	33-39	25	47		28-50
	Elite	Scarabshell Boots	56-65	49	91		60-110
	Normal	Chain Boots	8-9	-	30	16	6-12
	Exceptional	Mesh Boots	37-44	25	65		23-52
	Elite	Boneweave Boots	59-67	54	118		69-118
	Normal	Light Plated Boots	9-11	-	50	18	8-16
	Exceptional	Battle Boots	39-47	25	95		37-64
	Elite	Mirrored Boots	59-68	60	163		50-145
	Normal	Greaves	12-15	-	70	24	10-20
	Exceptional	War Boots	43-53	25	125		39-80
	Elite	Myrmidon Greaves	62-71	65	208		83-149

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### Gloves

Like boots, gloves offer protection, but to the hands. Gloves add to your character's overall defense.

<i>Pic</i>	<i>Class</i>	<i>Name</i>	<i>Min-Max Defense</i>	<i>Level Required</i>	<i>Min Strength</i>	<i>Durability</i>
	Normal	Leather Gloves	2-3	-	-	12
	Exceptional	Demonhide Gloves	28-35	24	20	
	Elite	Bramble Mitts	54-62	42	50	
	Normal	Heavy Gloves	5-6	-	-	14
	Exceptional	Sharkskin Gloves	33-39	25	20	
	Elite	Vampirebone Gloves	56-65	47	50	
	Normal	Chain Gloves	8-9	-	25	16
	Exceptional	Heavy Bracers	37-44	25	58	
	Elite	Vambraces	59-67	51	106	
	Normal	Light Gauntlets	9-11	-	45	18
	Exceptional	Battle Gauntlets	39-47	25	88	
	Elite	Crusader Gauntlets	59-69	57	151	
	Normal	Gauntlets	12-15	-	60	24
	Exceptional	War Gauntlets	43-53	25	110	
	Elite	Ogre Gauntlets	62-71	64	185	

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